

The BFG Sensory Story

Story	Sound	Suggested Resources/Activities
There once was a friendly Giant.	Start music	Drum- Staff to bang on drums- Saying B.F.G. on each beat.
The giant blew good dreams into people's windows.	Wind/Blowing	Using Orange cellophane, stick and torch, track from left to right, up and down and in circles.
He made bad dreams pop!	Creepy music	Staff to take it and turns to make the party poppers pop. Say 1, 2, 3 pop! Tap student's legs in time with the countdown.
He was a good giant so didn't eat children. He ate nasty snozzcumpers and drank frobscottle.	Slurping drink	Cucumber massage, massage on hands and arms. Vary movements and pressure. Encourage pupils to move their own hands and fingers.
The frobscottle had bubbles in that made him whizzpop!	whizzpop song	Press Whoopee cushions or switches with the sound using hands, arms and feet. Looking for pupil anticipation and response. Tracking light balls left to right, up and down, round in circles.
Some bad giants were eating the children! The BFG asked the queen to help. The queen rang lots of different people with important jobs.	Royal music and phone sounds	Trying on crowns and looking in the mirror. Use torches to direct and focus attention if needed.
They got a helicopter to carry the bad giants and drop them in a black hole.	Helicopter noise.	Lights off. Tracking light moving round room. If not appropriate for student use small fan around head to encourage tracking and listening skills.
The giant lived in a nice castle near the queen.	End music	Share targets and feedback.

